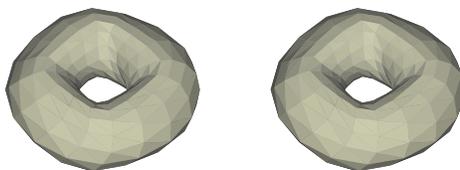


CLASSICAL TESSELLATIONS AND 3-MANIFOLDS, SPRING 2014, HOMEWORK 3

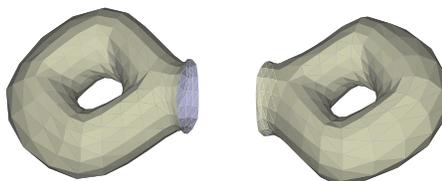
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Homework is assigned on Fridays; it is due at the start of class the week after it is assigned. So this homework is due April 25th.

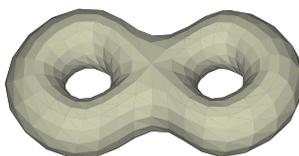
Problem 1. Given connected surfaces S_1 and S_2 ,



the *connect sum*, denoted $S_1 \# S_2$, is the surface you get by cutting a small disk out of S_1 and S_2



and gluing the two boundary circles that result together.



- (1) Show that the connect sum operation is associative and commutative; i.e. show that $(S_1 \# S_2) \# S_3$ is the same topological surface as $S_1 \# (S_2 \# S_3)$, and similarly show that $S_1 \# S_2$ is the same as $S_2 \# S_1$, for any connected surfaces S_1, S_2, S_3 .
- (2) Show that the 2-sphere S^2 is an identity element for connect sum — i.e. that $S \# S^2 = S^2 \# S = S$ for any connected surface S .
- (3) Show that $P \# P = K$ where P is the projective plane, and K is the Klein bottle.
- (4) Show that $T \# P = K \# P$ where T is the torus, K is the Klein bottle, and P is the projective plane. Show that this identification can be made by “sliding” the handle of T around a loop on P that reverses orientation.
- (5) If $S_1 \# S_2 = S^2$, show that S_1 and S_2 are both S^2 (Hint: what is the effect of connect sum on Euler characteristic?)

Problem 2. Suppose S is a closed surface (i.e. without boundary) which is made by gluing rigid Euclidean triangles in such a way that the lengths match along edges that are glued, and the angles at each vertex add up to 360° . Show that the Euler characteristic satisfies $\chi(S) = 0$.

Problem 3. Let P be a polygon with $2n$ sides where $n \geq 2$, which are labeled in pairs with distinct labels e_1, \dots, e_n (with either orientation) so that the result of gluing edges with the same labels identifies all the vertices of P to a single vertex.

- (1) Instead of gluing edges of P together, take *infinitely many copies* of P , and show that you can glue them together respecting edge labels, $2n$ around every corner, so that the result is (topologically) a plane tiled by copies of P .
- (2) If $n = 2$, so that P has 4 sides, show that you can realize this tiling with Euclidean squares of side length 1. Find an example for $n = 3$ and draw a good picture of the tiling (remember to choose the edge labels so there is exactly one vertex after identification!) (Hint: as you add more and more hexagons to the picture, draw them smaller so that there is room for them)
- (3) Think of the graph in the plane that you get made up from the edges of all the copies of P , together with its labels by the e_i , as the Cayley graph of some group. Deduce that a presentation for this group is

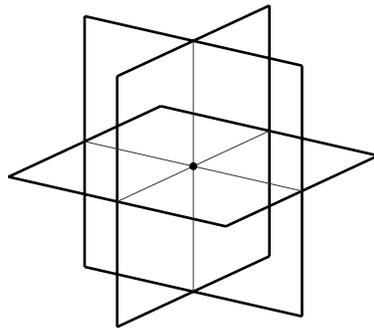
$$G := \langle e_1, e_2, \dots, e_n \mid R \rangle$$

where R is a word of length $2n$ in which each e_i appears exactly twice, either as e_i or as e_i^{-1} , depending on how the edges appear (with orientation) in the boundary of P .

Note: if the surface you get by identifying edges of P is denoted S , then the group G above is called the *fundamental group* of S , and is denoted $\pi_1(S)$.

Problem 4. One way to embed a torus T in 3-dimensional space is to take a knotted circle K , thicken it slightly, and let T be the boundary of such a thickened neighborhood; one says that such a T bounds a “solid torus” — i.e. a space which is topologically a thickened circle. Can you embed a torus in \mathbb{R}^3 in such a way that it *doesn't* bound a solid torus?

Problem 5. It is impossible to embed a projective plane P in 3-dimensional space without making it intersect itself. Generically, a surface in 3-dimensional space intersects itself transversely in 1-dimensional arcs, like two coordinate planes crossing. But there might be isolated points where three sheets of the surface all cross transversely like three coordinate planes, in a “triple point”, as in the Figure.



Find a way to put the projective plane P into 3-dimensional space in such a way that there is exactly one triple point of self-intersection.