

# Isomorphisms between $\text{low}_n$ and computable Boolean algebras

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In each case the isomorphism from the  $low_n$  copy to the computable copy is  $\emptyset^{(n+2)}$ -computable.

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The algebra has a computable copy, and a  $\emptyset^{(8)}$ -computable isomorphism to it.

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### Theorem (Stephenson 2013)

*For each  $n \in \omega$  there is a  $low_{2n+5}$  Boolean algebra with no  $\emptyset^{(2n+7)}$ -computable isomorphism to any computable copy.*

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The plan:

- Use Montalbán's copy/diagonalise game.
- Place the  $low_5$  construction of Harris and Montalbán into this context.
- Perform an inductive argument to get the theorem.

# Montalbán's Copy/Diagonalise Game

If  $\mathbb{K}$  is a class of structures over a language  $L$ , and  $\alpha$  is some a computable ordinal, then  $G^\alpha(\mathbb{K})$  is a game played by a *copying player* C and a *diagonalising player* D.

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$C$  constructs infinitely many  $L$ -structures  $(C^i)_{i \in \omega}$ .

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$C$  constructs infinitely many  $L$ -structures  $(\mathcal{C}^i)_{i \in \omega}$ .

$D$  constructs one structure  $\mathcal{D}$ .

The players play finite approximations to  $L$ -structures, extending at each stage.

At stage  $s$ ,  $C$  builds  $\mathcal{C}^i[s]$  for each  $i$ , and  $D$  responds with  $\mathcal{D}[s]$ .

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C computes some  $i$  from the  $\alpha^{\text{th}}$  jump of D's sequence of moves, and wants  $\mathcal{D} \cong \mathcal{C}^i$ . This is the main win condition.

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We want to know when the diagonalising player has a winning strategy, and how effective it is.

# $\Sigma_n^{c,Y}$ formulas

## Definition

Let  $L$  be a computable language, and  $Y \subseteq \omega$ .  $\Sigma_n^{c,Y}$  denotes all  $L_{\omega_1,\omega}$ -formulas where the infinitary conjunctions and disjunctions are  $Y$ -c.e.

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### Definition

Let  $\mathbb{B}^{n,Y}$  be the class of structures that are  $\Sigma_n^{c,Y}$ -presentations of Boolean algebras.

# Diagonalising and $\text{low}_n$ Boolean algebras

## Theorem

*Suppose that  $n \geq 1$ , and the diagonalising player has a winning  $\emptyset^{(n)}$ -computable strategy in  $G^\alpha(\mathbb{B}^n, \emptyset)$ .*

*Then there is a  $\text{low}_n$  Boolean algebra  $\mathcal{D}$  which is not isomorphic to any computable Boolean algebra by a  $\emptyset^{(n+\alpha)}$ -computable map.*

# Diagonalising and $\text{low}_n$ Boolean algebras

The proof of Harris and Montalbán can be adapted to show that the diagonalising player has a  $\emptyset^{(5)}$ -computable winning strategy in the game  $G^2(\mathbb{B}^5, \emptyset)$ .

Combining with the previous result essentially gives their construction of a  $\text{low}_5$  Boolean algebra.

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Combining with the previous result essentially gives their construction of a  $\text{low}_5$  Boolean algebra.

The argument can be relativised to show:

## Theorem

*The diagonalising player has a winning  $Y^{(5)}$ -computable strategy in  $G^2(\mathbb{B}^5, Y)$ , for each  $Y \subseteq \omega$ .*

# Translating between families of structures

We now want to consider how a strategy for winning a game  $G^\alpha(\mathbb{K})$  in one class of structures might be used to get a strategy that wins a game for a different class of structures.

## Definition

*Suppose that  $\mathbb{K}$  and  $\mathbb{L}$  are two families of structures.*

*Let  $\Phi$  and  $\Psi$  be Turing functionals with the following properties:*

- If  $\mathcal{K}$  is a structure in  $\mathbb{K}$  and  $\mathcal{L}$  is a structure in  $\mathbb{L}$ , then  $\Phi(\mathcal{L}) \in \mathbb{K}$  and  $\Psi(\mathcal{K}) \in \mathbb{L}$ .*
- If  $\mathcal{K} \in \mathbb{K}$ , then  $\Phi(\Psi(\mathcal{K}))$  and  $\mathcal{K}$  are isomorphic.*
- If  $\mathcal{L}_1, \mathcal{L}_2 \in \mathbb{L}$  are isomorphic to the same structure in the image of  $\Psi(\mathbb{K})$ , then  $\Phi(\mathcal{K}_1)$  and  $\Phi(\mathcal{K}_2)$  are isomorphic.*

*Then we say  $\Phi$  and  $\Psi$  translate diagonalisation from  $\mathbb{K}$  to  $\mathbb{L}$ .*

# Translating between families of structures

Theorem (vandenDriessche, Gonzáles — in  $G^\infty(\mathbb{K})$ )

*Suppose that  $\mathbb{K}$  and  $\mathbb{L}$  are two families of structures, and let  $\Phi$  and  $\Psi$  translate diagonalisation from  $\mathbb{K}$  to  $\mathbb{L}$ .*

*Suppose that the diagonalising player has a computable strategy to win in  $G^\alpha(\mathbb{K})$ .*

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## Definition

Let  $\mathcal{B}$  be a Boolean algebra, and let  $L(\mathcal{B})$  be a linearisation of  $\mathcal{B}$ . Let  $\omega\mathcal{B}$  be the Boolean algebra  $\text{Int}(\omega L(\mathcal{B}))$ .

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### Definition

If  $\mathcal{B}$  is an infinite Boolean algebra, let  $F_{\mathcal{B}}$  be the collection of elements of  $\mathcal{B}$  which consist of finitely many atoms.

We can find  $\omega\mathcal{B}$  effectively from  $\mathcal{B}$ , and arrange that  $F_{\omega\mathcal{B}}$  is some fixed set, and thus we know which elements are atoms or finite collections of atoms.

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Note that taking this quotient preserves isomorphism, and in addition that  $\omega\mathcal{B}/F_{\omega\mathcal{B}} \cong \mathcal{B}$ .

# The plan

We want to show that for every  $m \in \omega$  there is a  $\text{low}_{2m+5}$  Boolean algebra not  $\emptyset^{(2m+7)}$ -computably isomorphic to any computable Boolean algebra.

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To do so, let  $Y \subseteq \omega$  and  $n \in \omega$ . Consider the families  $\mathbb{B}^{n, Y''}$  and  $\mathbb{B}^{n+2, Y}$ .

We will show:

## Theorem

*If  $D$  has a  $Y^{(n+2)}$ -computable strategy for winning  $G^\alpha(\mathbb{B}^{n, Y''})$ , then  $D$  has a  $Y^{(n+2)}$ -computable strategy for winning  $G^\alpha(\mathbb{B}^{n+2, Y})$ .*

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To do so, we'll want to establish  $\Phi$  and  $\Psi$  to translate diagonalisation.

Choose

- $\Psi: \mathbb{B}^{n, Y''} \rightarrow \mathbb{B}^{n+2, Y}$  to be  $\mathcal{B} \mapsto \omega\mathcal{B}$
- $\Phi: \mathbb{B}^{n+2, Y} \rightarrow \mathbb{B}^{n, Y''}$  to be  $\mathcal{B} \mapsto \mathcal{B}/F_{\mathcal{B}}$

# The plan

It suffices to show that

- We can effectively evaluate  $\Sigma_n^{c, Y''}$   $L$ -formulas in  $\mathcal{B}/F_{\mathcal{B}}$  by consulting  $\Sigma_{n+2}^{c, Y}$   $L$ -formulas in  $\mathcal{B}$ .
- We can effectively evaluate  $\Sigma_{n+2}^{c, Y}$   $L$ -formulas in  $\omega\mathcal{B}$  by consulting  $\Sigma_n^{c, Y''}$   $L$ -formulas in  $\mathcal{B}$ .

Constructing the map  $\Phi$  is easy: two elements of  $\mathcal{B}/F_{\mathcal{B}}$  are equal when their preimages in  $\mathcal{B}$  differ by a member of  $F_{\mathcal{B}}$ , which is  $\Pi_2^c$  to check.



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### Lemma

*Given an index for a  $\Sigma_{n+2}^{c,Y}$   $L$ -formula  $\varphi(x_1, \dots, x_n)$  which implies that  $x_1 \dot{\vee} \dots \dot{\vee} x_n = 1$ , we can uniformly compute an index for a  $\Sigma_n^{c,Y''}$   $L_2$ -formula which is equivalent to  $\varphi$  in Boolean algebras of the form  $\omega\mathcal{B}$ .*

## $L_2$ -formulas in $\omega\mathcal{B}$

We can express any  $\Sigma_n^{c, Y''}$   $L_2$ -fact in an equivalent way which describes how a Boolean algebra can be partitioned into successively finer pieces. Use this partition refinement structure to split the information expressed by  $\varphi(\bar{a})$  into two kinds:

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- $\Sigma_n^{c, Y''}$  information which comes from  $\mathcal{B}$  (telling us how the corresponding tuple there can be partitioned).

Recombine these two kinds of information to build a  $\Sigma_n^{c, Y''}$   $L$ -formula to evaluate in  $\mathcal{B}$ .

# Results

This suffices to show:

## Theorem

*If  $D$  has a  $Y^{(n+2)}$ -computable strategy for winning  $G^\alpha(\mathbb{B}^n, Y'')$ , then  $D$  has a  $Y^{(n+2)}$ -computable strategy for winning  $G^\alpha(\mathbb{B}^{n+2}, Y)$ .*

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*$D$  has a  $\emptyset^{(2n+5)}$ -computable strategy for winning  $G^2(\mathbb{B}^5, \emptyset^{(2n)})$ .*

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## Theorem (Stephenson 2013)

*There is a  $\text{low}_{2n+5}$  Boolean algebra with no  $\emptyset^{(2n+7)}$ -computable isomorphism between it and a computable Boolean algebra.*



## Future Directions

The machinery is very general, and the family of structures built will be improved by a stronger base case (e.g. arguments for the 6<sup>th</sup> jump, or an argument showing no  $\emptyset^{(n+3)}$ -computable isomorphism between some  $\text{low}_n$  boolean algebra and any computable copy).

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Are there any other classes of structures for which translation of diagonalisation allows us to exploit structural similarities to uncover computational similarities?

Is there any specific property of Boolean algebras which causes the  $\text{low}_n$  problem to be hard?

If such a property exists, are there other classes of structures with similar properties? Could the copy/diagonalise game be used to identify them?